

## TriStar™



## Access Covers D400 TriStar™

### Ductile Iron Group 4

The TriStar™ range of D400 Ductile Iron access covers fully comply with BS EN 124:2015 and carry the British Standards Kitemark. TriStar™ also possesses innovative design features that mark it out from the competition.

WREKIN PRODUCTS' STOCK CODE	CLEAR OPENING (C x D mm)	BASE OPENING (F X G mm)	OVERALL FRAME (A x B mm)	FRAME DEPTH (E mm)
DMTOD4/6045/KT	600 x 450	620 x 470	750 x 600	100
DMTOD4/6060/KT	600 x 600	620 x 620	760 x 760	100
DMTOD6/6060/KT	600 x 600	620 x 620	760 x 760	150
DMTOD4/6767/KT	675 x 675	700 x 700	830 x 830	100
DMTOD6/6767/KT	675 x 675	700 x 700	830 x 830	150

SW or FW integrally badged available on 600 x 600 and 675 x 675.

**Note:** The use of road plates is recommended where exposure to construction site traffic is likely.

#### Available options:

- Locking
- Badged (e.g. 'SW', 'FW' etc.)
- Ventilation Holes
- Flood and Odour Control Plate
- Safety Grille
- Enhanced Anti-Slip Coating

#### Available Accessories:

- GritBlocker™
- Screwlift™
- BS 7903 Lifting Keys

1. Wrekin Products Ltd is continually seeking to improve our products and therefore reserves the right to alter product specifications without prior notice.
2. It is the responsibility of all users to satisfy themselves the above data is current.
3. Installation details are available on request.
4. Published November 2020 - Version 16.CE



SCAN QR  
CODE FOR  
MORE INFO



- For use in a Group 4 D400 class environment
- Exceeds BS EN 124:2015 requirements
- Third party certified by BSI
- Manufactured from strong and highly durable ductile iron
- Non rock - Three point suspension for non rock stability
- Indexed covers ensure correct fitting
- Enlarged frame corners help to dissipate the load
- Safety keyway - ensures key's secure in keyway when lifting
- 60+PSRV tested at top surface of chequer by UKAS accredited 3<sup>rd</sup> party

Dimensions:

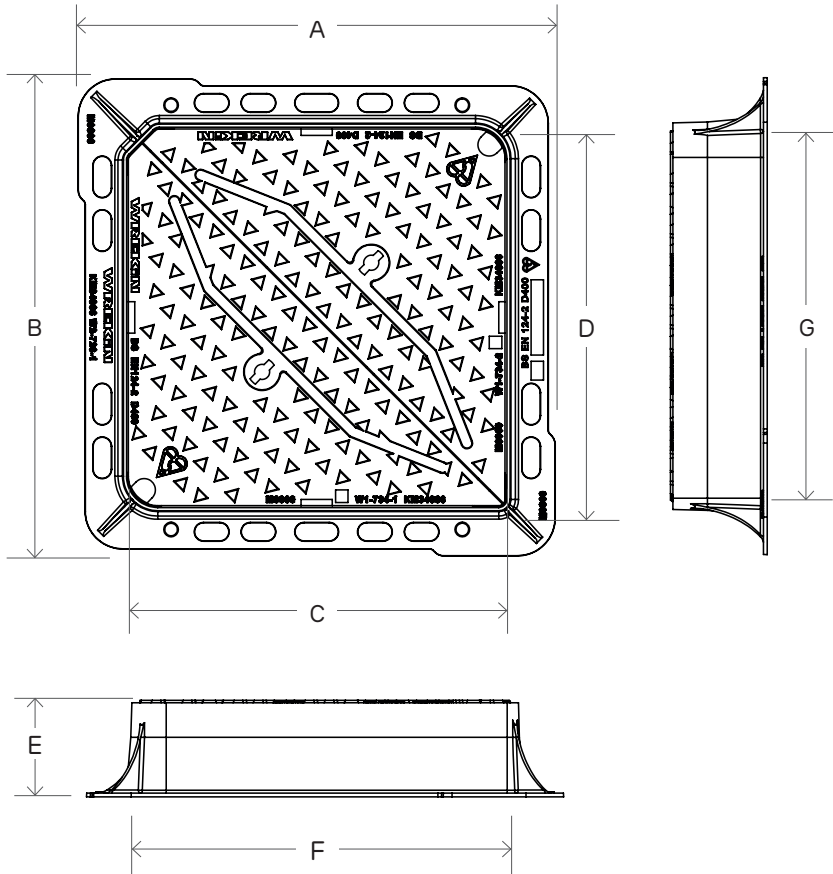


Diagram Key

AxB - Overall Frame Size    CxD - Clear Opening    FxG - Base Opening    E - Frame Depth